BAIVM Year One

Tuesday 26 November 2024

Branding and Bootlegging

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A BRIEF HISTORY OF WESTERN CONSUMER CULTURE



18th Century perfume merchant, illustration.

1700s-1800s



MRS GEORGINA WE

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o-day

PEARS' SOAP, 1888. English newspaper advertisement, 1888, for Pears' Soap.. Photograph. Britannica ImageQuest, Encyclopædia Britannica, Aug 31 2017. quest.eb.com/images/ 140_1808881. Accessed 3 Nov 2024.

One of the first open fronted shops in the early 1900's, A new idea for easy shopping (colour litho). Photograph. Britannica ImageQuest, Encyclopædia Britannica, Apr 22 2020. quest.eb.com/images/108_2503877. Accessed 3 Nov 2024.

Industrial Revolution

- mass production
- stores/visual merchandising tapping into the power of trends and of envy
- beginnings of Advertising (print)

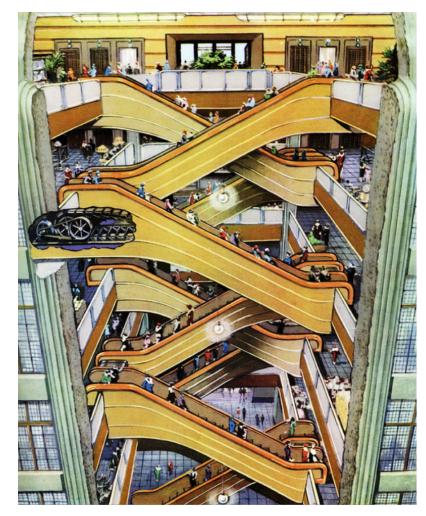


Advertisement for the Home Washing Machine and Wringer, c.1869 (colour litho) . colour lithograph. Britannica ImageQuest, Encyclopædia Britannica, 25 May 2016. quest.eb.com/images/108_4085586. Accessed 3 Nov 2024.



OGUE

Early 20th Century shop escalator. Photograph. Britannica ImageQuest, PhcEncyclopædia Britannica, Aug 31 2017. quest.eb.com/images/132_1492709. 2017. quest.eb.com/Accessed 3 Nov 2024. Accessed 3 Nov 2024.

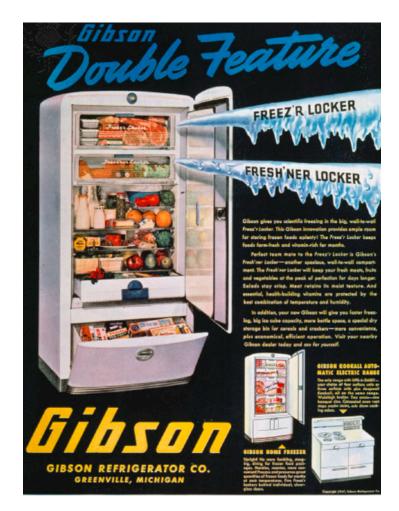


Modern consumer culture begins to emerge

1900s

- electricity; inventions, household appliances

- department stores (new shopping experience)
- Advertising continues to grow; radio and print



Refrigerator / Advert / USA 1947. Fine Art. Britannica ImageQuest, Encyclopædia Britannica, 25 May 2016. quest.eb.com/ images/109_110232. Accessed 3 Nov 2024.



Dyna-Panhard "Junior", Colour Print. Photo. Britannica ImageQuest, Encyclopædia Britannica, 25 May 2016. quest.eb.com/ images/109_229890. Accessed 3 Nov 2024.

1950-70s

Post war boom & mass consumerism

- suburbanisation, more demand for household goods/cars

- shopping malls, affordable fast fashion begins to emerge

– TV: democratisation of luxury



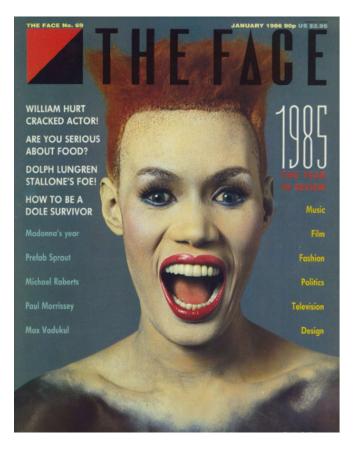


UK Family Life - Indoors - Television Watching - 1949. Photography. Britannica ImageQuest, Encyclopædia Britannica, 25 May 2016. quest.eb.com/images/158_2466456. Accessed 3 Nov 2024



Advertisement for kitchen, from 'Art et Decoration', front cover, June 1955 . Fine Art. Britannica ImageQuest, Encyclopædia Britannica, 25 May 2016. quest.eb.com/ images/108_247003. Accessed 3 Nov 2024.







JUST DO IT. 1980s-2000s



Globalisation & Digital Shift



- manufacturing shifts to countries with cheaper production costs, goods become more affordable and available worldwide

- Rise of the Brand; magazines, TV
- e-commerce; online shopping, changing access to products and purchasing decisions



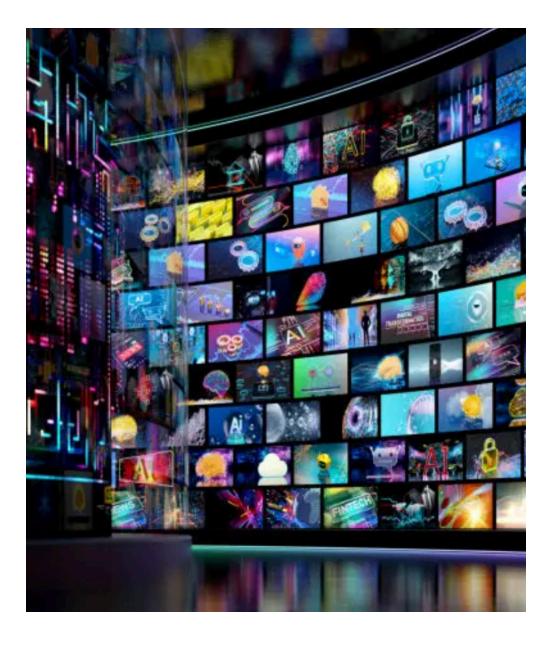
2000s to now...

Sustainable consumerism & Digital Consumer Culture

- Growing awareness of environmental issues; interest in ethical, sustainable local products.

– Social Media influence; Platforms drive trends and influencer marketing; real time feedback and trend cycles

– Subscription and Sharing economies; streaming services, Airbnb, Uber; redefine ownership and consumption patterns.









if this is wrong

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Quality

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Print by Cora Cuthbert, 2022

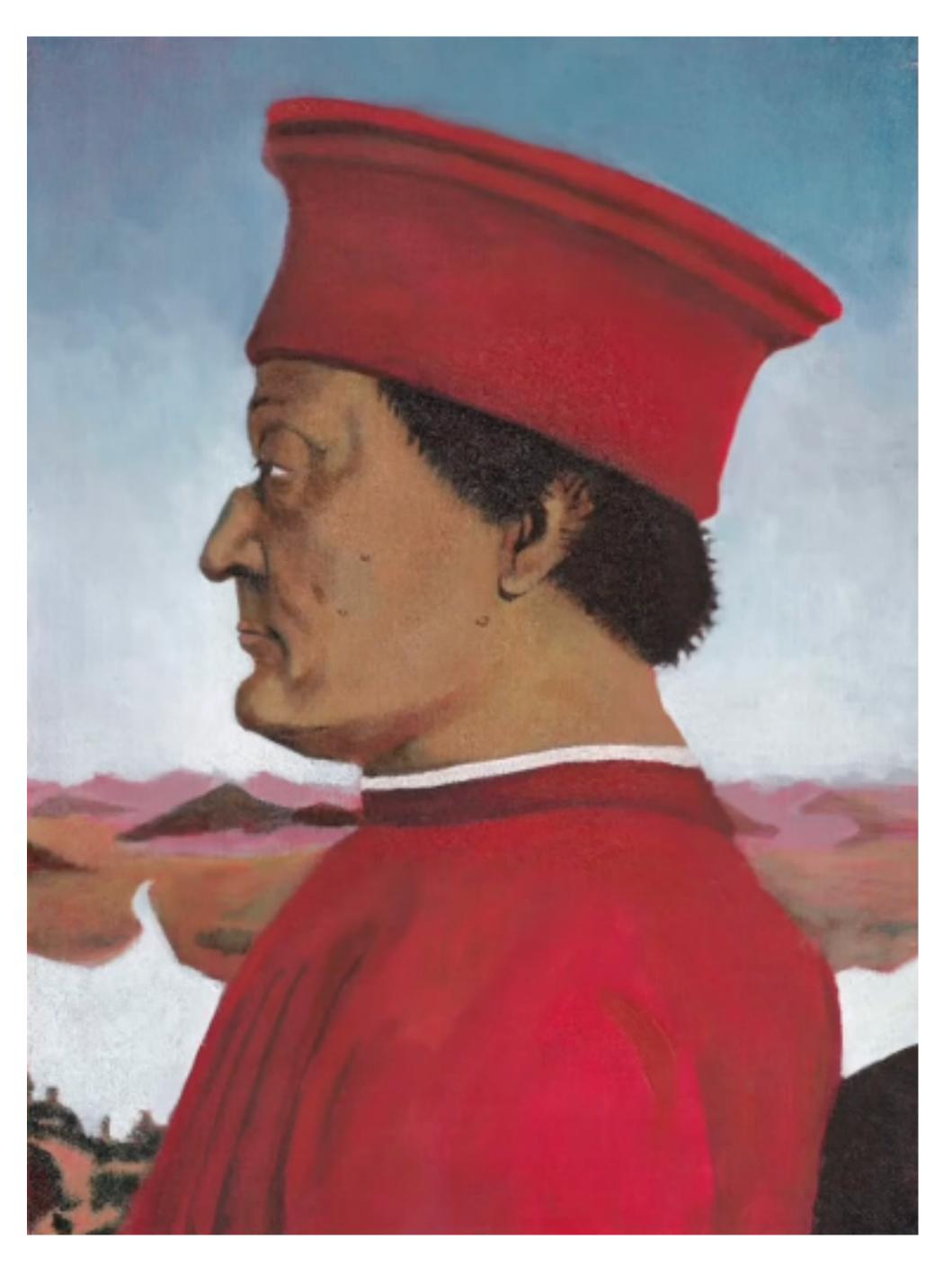
UNLICENSED: Bootlegging as Creative Practice



Edited by Ben Schwartz Valiz with Source Type. ISBN 978-94-93246-29-4



Just as Gilles Deleuze used the idea of making language stutter through exposing and subverting its constraints, so too can a cover infiltrate and original and reveal its borers. And despite the necessity of a cover to work within the limitations of its original, there remains a possibility (as demonstrated by Franklin) for these structures to be manipulated. Constraints can become expansive when turned against themselves. To consider a bootleg as a cover allows the gesture to unfold beyond celebrations and homage. As we cover or bootleg we also update, evolve, shift, deconstruct; at times we even destroy.



Federico da Montefeltro, Piero Della Francesca, 1422, or, Jamie She, 2024



I first made the 'Under the Counter' T-shirt in 2015 when the junior doctors went on strike. The media were vilifying workers, and I wanted to show our group support. I was taken aback by the conversations the t-shirt started. The youth are the future workers and patients of the NHS, and it's been amazing to see young people taking owenship of it before it's gone.

'Under the Counter', Sportsbanger, 2015





MAISON DE BANG BANG

Above: "Solidarity with Striking Workers" patchwork hoods hanging at the Maison. Opposite: THE TOTTENHAM TELFAR. Big and beautiful.

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Maison de Bang Bang



Select a brand logo on the wall and bootleg it —

i.e. draw a copy of the logo that introduces a few tweaks. You might change the colours, the line, the forms, or tweak the brand name to be something that seems more related to your taste project. The logo should still be recognisable at the end. It might take your audience a moment to notice the tweaks.

This bootlegged logo needs to be made using analogue materials. Take five minutes to thumbnail ideas in your sketchbook. Realise the final logo at an a4 scale so that we can see the details graphically.

15 minutes

might accompany your new logo —

These sketches can be done in your **sketchbook**, or on loose paper. They should be rapid and experimental, a way to get ideas out — but they should also be **ideas that** you can show to someone to communicate the potential of the drawings. They might be patterns, stand alone illustrations, or an exaggerated play on the logo.

15 minutes

Sketch 3 different ideas/plans for an illustration that

Show your 3 illustrations to the person sitting next to you and discuss which would be the strongest direction to move forward if the pair were to be used on a graphic t-shirt —

Help your partner see the potential for the illustrations. If they were applied to a garment, where could they go? Do any of the illustrations have potential to engage with the wearer/body in any way? Can the body be used to re-enforce the content of the illustration? Are any of the illustrations meaningful to a by-standing audience?

5 minutes



Vivienne Westwood 'Tits Tee', 1975 <u>Available at MoMa</u>

Sportsbanger 'VIVIENNE T-shirt', 2024

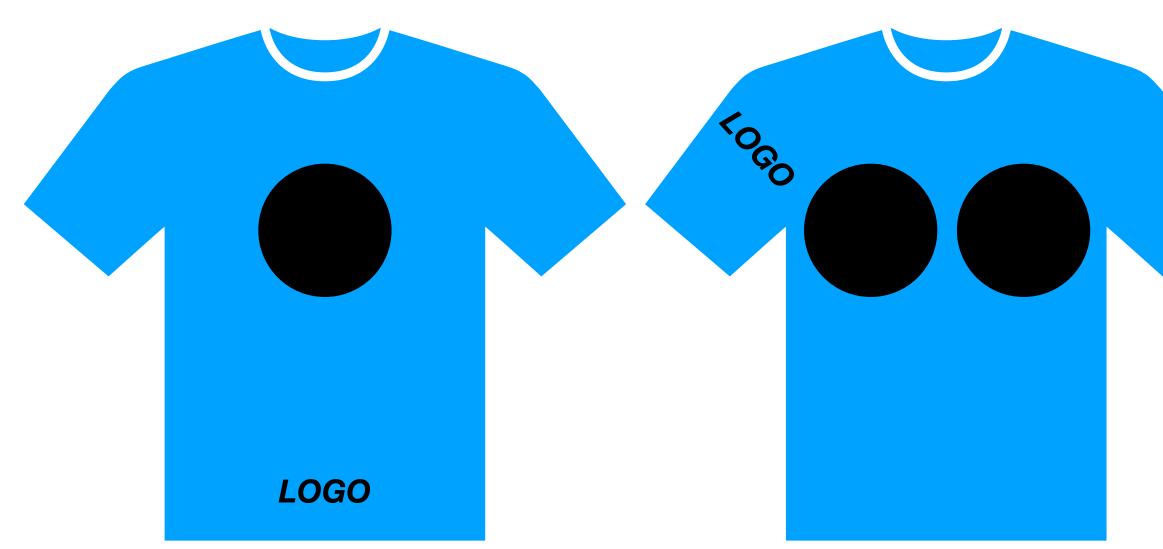




Make some sketches to help decide the placement of your logo and illustration on a short sleeved graphic t-shirt —

Try out different configurations, think about front and back, and the way your illustrations might interact with the wearer.

10 minutes











GUESS WHAT? WE HAVE BOUGHT YOU ALL T-SHIRTS

We will use the rest of the session to transfer our illustrations onto the t-shirts, using the fabric paint and pastels provided —

Getting this process right will require patience and planning. You might want to use the tracing paper provided to transfer your image onto the t-shirt. Make sure to leave enough time to paint / draw onto the fabric carefully. Think about the way that surface interacts with the process of design.

These designs can be ironed on to the t-shirt at the end of the sessions, so that they are permanent and washable.

Deadline 12:45PM



EASY TARGET reversible t-shirt NO TERFS NO SWERFS NO DDERFS by Leomi Sadler in collaboration with Aliyy, Big Boy, Dudley, and Franklin, 2023

